Background to the project

The project, originated from a number of different areas of work within Glasgow City Council over recent years. In 2011, supported by Central Scotland Green Network Development Funding, the 'Multifunctional Greenspace Project' (MGP) took forward the project concept (along with two other projects) to concept design stage. AECOM where commissioned earlier this year to progress the project through to detailed design and construction. The MGP was directly allied to the 2014 Commonwealth Games Strategic Environmental Assessment (SEA) which highlighted how the Games had the potential to deliver more in terms of ecological enhancement, particularly out with the immediate environs of the venues and athletes village. The project has attracted funding from the Water Environment Fund (WEF) administered by SEPA who are tasked with improving the morphological condition of Scottish Water Bodies.

Proposal

The daylighting of Tollcross burn at Sandyhills Park will include a number of features, including:

- Re-introduction of the burn to its original channel
- Re-grading of the under-utilised multi-use games area in the centre of the park
- Landscape design of the park adjacent to the burn and within the red line area

The landscape proposals associated with the daylighting of the Tollcross burn include both hard and soft landscape elements. The soft landscape design will include the removal and thinning of existing trees and vegetation but introduce new planting areas such as wetland and riparian planting, open amenity grassland, wildflower and native planting species. The hard landscape proposals will include new and upgraded footpaths, bridge and burn crossing structures, active play areas and installations and street furniture including a contemplation seating area. The landscape design is to be in keeping with the parks existing character but also to introduce and integrate a new feature into the park. The landscape design will act as a canvas for future improvements and installations into the park.